

Homework 2

I. Byte Order

1. Consider the following function [sizeof(int) == 4]

```
typedef unsigned char byte;

void show_bytes(byte *start, int len) {
    int i;
    for(i = 0; i < len; i++)
        printf("%.2x", start[i]);
}

unsigned int val = 0x87654321;
byte *valp = (byte *) &val;
```

- (1) What is the value of valp[4] (if consider it as an array of 4 elements of “byte”)?
Little-endian: {valp[0], valp[1], valp[2], valp[3]} = {____, ____, ____, ____}
Big-endian: {valp[0], valp[1], valp[2], valp[3]} = {____, ____, ____, ____}
- (2) What is the output of the following call to show_bytes on big-endian and little-endian machines respectively? (You can have a try on your machine!)

	Little-endian	Big-endian
show_bytes(valp, 1)		
show_bytes(valp, 2)		
show_bytes(valp, 4)		

2. Write a procedure is_big_endian that will return 1 when compiled and run on a big-endian machine, and will return 0 when compiled and run on a little-endian machine. This program should run on any machine, regardless of its word

```
int is_big_endian(void) {
    // fill in C codes ...
}
```

3. Write a procedure to_big_endian that will transform an 32 bit unsigned integer number into big endian format and return the pointer to the big endian integer. This program should run on both little endian and big endian machine. (Hint: you can use is_big_endian function written before)

```
byte *to_big_endian(unsigned int num) {
    // fill in C codes ...
}
```

J. Encodings

4. Integer representation using 1's and 2's complement. Assume we have an integer type of 8 bits, fill in the following table.

Value(Decimal)	2's complement	1s' complement	Sign-Magnitude
19	0001 0011	0001 0011	0001 0011
-51			
	1001 0010		
		1010 1011	
			1010 1010
x	$\sim x + 1$		