

I. Procedure

1. Calling Convention:

Assume we have a function declared as:

```
int f(int a, short b, char c, int d,  
      long e, int f, char g, int h);
```

And we call f in g:

```
int g(int a, int b) {  
    int ret = f(0, 1, 2, a, -31, 4, 5, b);  
    return ret + 3;  
}
```

Please fill the blanks in the assembly code for g:

(Note: all registers used to pass arguments are caller-saved)

```
pushq   %rbp  
movq    %rsp, %rbp  
_____  
_____  
_____  
_____  
_____  
_____  
_____  
call    f  
addq    _____, _____  
addl    $3, _____  
leave  
ret
```

2. Stack Frame

Assume we have a function f:

```
int f() {  
    long h = 1;  
    char i = 2;  
    int j = 3;  
    short k = 4;  
    return 0;  
}
```

And the assembly code is shown below:

```
push    %rbp
mov     %rsp, %rbp
subq    _____, %rsp
movq    $1, _____(%rbp)
movb    $2, _____(%rbp)
movl    $3, _____(%rbp)
movw    $4, _____(%rbp)
movl    $0, _____
leave
ret
```

1) Please complete the following assembly code:

```
movq    _____(%rbp), %rax    // Load return address into %rax
movq    _____(%rbp), %rax    // Load saved rbp into %rax
```

2) If the compiler allocates local variables one by one (&h > &i > &j > &k), please fill the blanks in the assembly code of f.

3) If the compiler optimized the stack usage (reorder local variables to consume minimum stack memory), please fill the blanks in the assembly code of f.

(Note: %rsp is aligned to 8B)

II.Array

1. Array Access

Assume we have an array `int a[100]`, the base address is stored in `%rax`. And we have a variable `long i`, stored in `%rbx`

Please write the instructions:

<code>movl (%rax), %rcx</code>	<code>// Example: %rcx = a[0]</code>
_____	<code>// %rcx = a[10]</code>
_____	<code>// %rcx = a[i]</code>
_____	<code>// %rcx = a[i * 2]</code>
_____	<code>// %rcx = &a[i]</code>
_____	<code>// %rcx = &a[i + 5]</code>

2. Nested Array

1) Assume we have two functions:

```
int g(int *p, long i, long j) {
    return p[_____];
}
int f(long i, long j) {
    int arr[10][20];
    return g(&arr[1][1], i, j);
}
```

Please fill the blank so that `f` will return `arr[i][j]`;

2) Please choose the declarations that **won't** cause a compilation error:

(Note: The answer may be more than one)

A. `int f(int a[][4][5]);`

B. `int f(int a[4][][5]);`

C. `int f(int a[4][5][]);`